<table>
<thead>
<tr>
<th>TIME</th>
<th>ACTIVITY</th>
</tr>
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<tbody>
<tr>
<td>8:45am - 9:30am</td>
<td>Registration</td>
</tr>
<tr>
<td></td>
<td>Outside Arts 143</td>
</tr>
<tr>
<td>9:30am - 9:35am</td>
<td>Welcome &amp; Opening Remarks</td>
</tr>
<tr>
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<td>Arts 143</td>
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<tr>
<td>9:35am - 10:35am</td>
<td>&quot;Autonomously Driving to a Brighter Future&quot; Keynote Speaker: Verna Friesen</td>
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<td>Google</td>
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<td>Arts 143</td>
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</tbody>
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High school students attend morning or afternoon presentations and one workshop. Registration is required.
All Track 1 & 2 presentations are open to public. No registration is required.

<table>
<thead>
<tr>
<th>Track 1: Speakers</th>
<th>Track 2: Speakers</th>
<th>Track 3: Workshops</th>
</tr>
</thead>
<tbody>
<tr>
<td>Arts building, room 143</td>
<td>Arts building, room 146</td>
<td>*Various locations</td>
</tr>
</tbody>
</table>

10:40am - 11:15am  
"Bio-info-what?"  
Kimberly MacKay  

"Working as Unsung Heroes"  
Aaron Genest  

Design Thinking – Arts 102  
Your First Website – Thorv 132  
Robotics – Arts 263  
2D Game Development with Construct – Arts 41  
HTML5 Game Development with Phaser – Spinks S311  
Stabilizing Quantum Computers – Spinks S320  
Virtual Reality: Experience the New Frontier – Thorv 274  

11:20am – 11:55am  
“How to get a job doing what you love”  
Jason Knight & Logan Kopas  

"Would you know a smart computer if you met one?”  
Dr. Jeff Long  

12:00pm - 12:30pm  
Lunch  

12:35pm - 1:10pm  
“How to get a job doing what you love”  
Jason Knight & Logan Kopas  

"Would you know a smart computer if you met one?”  
Dr. Jeff Long  

Design Thinking – Arts 102  
Your First Website – Thorv 132  
Robotics – Arts 263  
2D Game Development with Construct – Arts 41  
HTML5 Game Development with Phaser – Spinks S311  
Stabilizing Quantum Computers – Spinks S320  
Virtual Reality: Experience the New Frontier – Thorv 274  

1:15pm - 1:50pm  
“Five reasons to become a web developer (and the one thing you need to get started)”  
Christina Sitkowski  

“Computer science is EVERYWHERE, a cliché because its true”  
Cody Crewson  

Design Thinking – Arts 102  
Your First Website – Thorv 132  
Robotics – Arts 263  
2D Game Development with Construct – Arts 41  
HTML5 Game Development with Phaser – Spinks S311  
Stabilizing Quantum Computers – Spinks S320  
Virtual Reality: Experience the New Frontier – Thorv 274  

1:55pm - 2:25pm  
Career Panel A  
Arts building, room 143  

Career Panel B  
Arts building, room 146  

Career Panel C: Career Talk w/ Verna Friesen (female students only)  
Arts building, room 133  

2:30pm – 2:45pm  
Door prizes, evaluation and departure  
Arts building, room 143  

Website: digitized.usask.ca